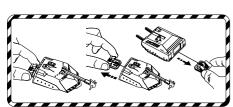
TO: DAN / BEN / LAURA FROM: ANGIE

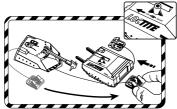
PROJECT NAME DESCRIPTION

POCKETBOTS INSTRUCTION 00 7/27/2001





1. Make sure the switch on top of each Bot is OFF. Pull the connector string all the way out of the back of each Bot.



2. Wrap the connector string under the bottom of your Bot and lay it flat. Place the opponent's Bot onto your connector, and place your own Bot onto your opponent's connector



3. On the count of 3-2-1-GO! both players should switch their Bots ON.



4. As the strings retract, the two Bots will start their weapons and move towards each other.



5. The Bot that gets flipped over or moves the farthest off the path loses, and the other Bot WINS!

### **INSERTING THE BATTERIES:**

To insert the batteries, have an adult open the battery compartment cover at the back of the game. (Loosen the screws holding the battery door onto the back of the unit and remove the door.)

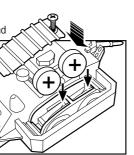
Insert 2 LR44 batteries (included), making sure to align "+" and "-" as shown.

CAUTION: Batteries should be replaced by an adult

Not suitable for children under 36 months, may contain small parts.

#### To ensure proper function:

- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable)



- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Replace batteries at the first sign of erratic operation.

If a part of your game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at:

## **Tiger Repair Department**

1000 N. Butterfield Road, Unit 1023, Vernon Hills, IL 60061, U.S.A.

In your note, mention the name of your game, your game's model number, and tell us briefly what the problem is. Also include sales slip, date, place of purchase and price paid. We will do our best to help.

DO NOT DISPOSE OF BATTERIES IN FIRE, BATTERIES MAY EXPLODE OR LEAK.

# **90-DAY LIMITED WARRANTY**

Tiger Electronics (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S.\$4.00. Payments must be by check or money order payable to Tiger Electronics.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the

All product returned must be shipped prepaid and insured for loss or damage to:

# **Tiger Repair Department**

1000 N. Butterfield Road, Unit 1023, Vernon Hills, IL 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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